

City of Sullivan City

NOTICE OF WORKSHOP

Board of Commissioners

Monday, November 23, 2020 – 5:30 p.m.

Sullivan City Temporary Municipal Building
371 E. Expressway 83, Sullivan City, TX 78595

Notice: : If during the course of this meeting, the Commission should determine that a closed or executive session is required, then such closed or executive session is authorized by Article 6252-17 Revised Civil Statute of Texas, Section 2(e), 2(g). Notice of the closed or executive session will be given after commencement of the meeting covered by this notice. Should any final action, final decision, or final vote be required in the opinion of the Commission with regard to any item during the meeting then such final action, final decision, or final vote shall be made during the open meeting covered

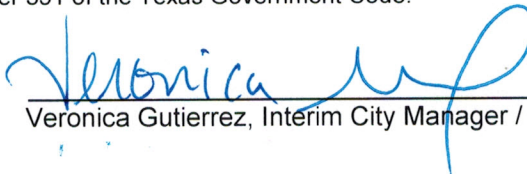
At this meeting the City Commission may deliberate on and take any action deemed appropriate by the City Commission on the following subjects:

AGENDA

1. Call meeting to order
2. Pledge of Allegiance and Invocation
3. Roll Call, Establish Quorum and Possible Action on Excusing any absent Council Member
4. Certification of Posting
5. Discussion: Informational Workshop for newly Elected Officials
 - a. Introduction of Department Heads and Staff
 - b. Presentation of Budget
 - c. Update of City Projects
 - d. Update of Grant Awards
 - e. Questions
6. Adjournment

CERTIFICATION OF POSTING

I, the undersigned authority, certify that I posted a true and correct copy of the Notice of this Agenda at Sullivan City Temporary Location Bulletin Board located at 371 E. Expressway 83, at the City Website page at www.sullivancity.org, and at the City of Sullivan City Facebook Page which are places convenient and readily accessible to the general public at all times, and said notice was posted **November 20, 2020 at 5:00 p.m.** and remained so posted continuously for at least 72 hours prior to said meeting in accordance with chapter 551 of the Texas Government Code.



Veronica Gutierrez, Interim City Manager / City Secretary